Game Design Document

Fill up the Following document

1. Write the title of your project.

The Dark assain

1. What is the goal of the game?

The goal of the game is to kill all criminals who belong to three classes-

1)bagrons-

Features-

Bagrons are small thiefs who are although easy to defeat but they are diffcult to tackle.they wear fur jacket,jeans and masks

Weapons-

-A revovler.

-dagger etc

2)nords-

Features-

1)Fast gladitors who move quickly cannot be eaisly defeated you need to quickly move .

2)come in large numbers like 3 and 4 they like to attack in groups.

Wepons-

1)sword

2)spear

3)mace

And

4)daggersetc

3)potato

Features-

1)they are giants who have four arms , they are heavily armored and have powers like fireballs etc.

2)they can crunsh by there feet not only they are humans sometimes they are big snakes also.

Types-

They come in three types-\

1)titian – they are giants who look alike humans they have hairs but are not that much intelligent.they have supernatural abilities but only they now is to kill else they know nothing.there prey are humans.they have the ability to produce fireballs they are lead by klopp the idiot

2)slthyerin-they are firebreathing serpents who actually come in

1. Write a brief story of your game?

1. Which are the playing characters of this game?

* Playing characters are the ones which respond to the user based on the input from the user
* Cars, monkeys, dinos, wizards etc, are the playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 |  |  |
| 2 |  |  |
| 3 |  |  |
| 4 |  |  |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

1. Which are the Non Playing Characters of this game?

* Non Playing characters are the ones which don't have an action or a behaviour when the user interacts with the game.
* Hurdles, stones, bananas, coins, etc are non playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 |  |  |
| 2 |  |  |
| 3 |  |  |
| 4 |  |  |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

Draw your imagination of this game. What does this game look like?

* Draw the game either on your computer or on paper,
* Add images of scenes of the game to show each of the playing and non-playing characters at least once.

How do you plan to make your game engaging?